

Hartbeat



Sprung Edition
A.S. LX

BA2

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Important Links

Hartwood Council Minutes/Officer reports etc <https://hartwood.tirrigh.org/library.html>

Kingdom officer current listing <https://antir.org/our-people/officers/>

SCA Kingdom calendar <https://antir.org/events/>

Insula magna calendars:

Hartwood <https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/hartwood/>

Seagirt <https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/seagirt/>

Nearby branch info/calendar

Lionsgate https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/lions_gate/

Lionsdale <https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/lionsdale/>

Views expressed in these pages may not be those of anyone but the author.

Hartwood Council

https://hartwood.tirrigh.org/officers.html?fbclid=IwY2xjawl9mPpleHRuA2FibQIxMAABHU_xBMHzgzK5V4O24iuzben9TJ5PvBrkvReHJNwuQEFXOoNmbLEN3tAntw_aem_gYPbLtdxJ1tDNHEgx2TuxQ

Hartwood Defenders

https://antir.sca.wiki/index.php?title=Hartwood&fbclid=IwY2xjawl9mNBleHRuA2FibQIxMAABHU_xBMHzgzK5V4O24iuzben9TJ5PvBrkvReHJNwuQEFXOoNmbLEN3tAntw_aem_gYPbLtdxJ1tDNHEgx2TuxQ

Vacant Offices

- a. OPEN: Family Activities
- b. OPEN: Chamberlain
- c. OPEN: Chief Scribe
- d. OPEN: Chamberlain
- e.
- f. OPEN: Minister of Blades

I could eat...

(An ongoing series of recipes from the good old days)

From "Tasting History" by Max Miller



From History

Epityrum is prepared this way. Select some green, black, and mottled olives and remove the pits. Chop them up fine. Add a dressing of oil, vinegar, coriander, cumin, fennel, rue, and mint. Cover with oil in an earthenware dish, and serve.

- Cato the Elder
(De agri cultura 119)

More helpful ingredients list...

- 1 ½ Tablespoons finely chopped fresh cilantro
- 1 ½ tablespoons chopped fresh fennel leaf
- 1 ½ tablespoons chopped fresh mint
- 2 teaspoons chopped rue, fresh or dried
- 1 teaspoon ground cumin
- 2 tablespoons red wine vinegar
- ¼ cup extra virgin olive oil (plus extra for drizzling)
- 2 cups pitted and brined green and black olives
- Mild goat cheese and bread (drizzle with the oil)

Food Fun Demos, Shopping,

Come Party like it's (CE) 1499



Jointly Hosted by:



&



Merchant's Corner

(a series of musings on the future of our Society)

Long ago, during the "Silver Age" of the SCA... (part 2)

So we discussed the Plague of Merchants in the last issue of Merchant's Corner.

I feel it was done with reasonable style, panache, and a well balanced bit of sarcasm.

I also noticed (after I pressed send...) that I forgot to attribute my musings to myself, rather than allowing the impression that these words might be the feelings or thoughts of the Shire/Council in general.

I apologise for any confusion, and state that any words published under the banner "Merchant's Corner" while I am Chronicler, are my own, and I am fully responsible for their content. Feel free to complain to me directly, should the need arise.

Now on to more rabble rousing...

Amongst the many issues that we (in the CMA) have inherited from the Golden/Silver ages of the SCA is hurt feelings. We have lost far more members of our populace to neglect and perceived ill will than to death, collapse of institutions or even adulthood...

Everyone knows someone that they think should have been recognized long ago for their skills, their deeds, their amazing abilities. Strange as it may seem, these people often do not feel that they have earned the awards in question and so are fine with the lack.

But then some are not. Especially when it seems that personal motives might be blocking such recognition.

Let us start with the basics. Everyone in our Society is equal.

Except for those who are not, lol.

There are those among us whose status can only be described as "Primus Inter Pares" or "First among Equals" for those of you who prefer English.

These might be Royal Peers, Laurels, Knights, Pelicans, or Officers, Stewards, BoD members... the list goes on.

The thing is, before you can be recognized, someone has to notice you and TAKE ACTION insofar as recommending you for an appropriate award or title.

Even then, in many cases before an award can be bestowed, it is often submitted to the ranks of previous bestowees (?) and can be blocked at that level by other persons of that rank who feel that the raising up of that person may be premature or unwarranted. This is essentially our CMA version of being judged by a jury of your peers.

So far, so good.

The problem occurs when "secret" proceedings become privately public and sometimes statements made in confidence are heard without context and cause the impression that personal animus has blocked a well-deserved reward.

The second problem is that sometimes people are tired or grumpy and bias plays too great a part. And people find out, and people leave the group out of sadness.

I know that last bit was rough. Bear with me, I beg of you.

There was once a "joke" that was told far and wide about Insula Magna (Vancouver Island) and it went like this...

Question: What is the Island's biggest export?

Answer: Peers!

This seems not too bad until you take the context into consideration.

It wasn't actual Peers leaving the Island, it was people who were almost instantly recognised and awarded Peerage after leaving. They got noticed in their new homes.

The joke was that no one ever got noticed while on the Island.

That the Island was full of very talented people, but no one thought to recommend.

The Island is still full of amazing and talented people.

One of the things that we need to seriously work on as we move forward towards a new Golden Age is that awards are everyone's responsibility. Always point out what someone has done that made your Day/Event/Class/Experience of the CMA a better one.

Never worry that you will be intruding with your opinion. We want it. We need it.

We need you.



H.E. Aristophanes Emporos

The Road to the Barony

The "Road to the Barony" is of course a metaphor.

According to the SCA Handbook, Corpora, Kingdom Law etc, there is no such road.

More of an obstacle course that can only be played by teams.

The idea is mostly that if only 1 or 2 people are the driving force, everything will fall apart if the 1 or 2 move away, or get a more time-consuming job, or become parents, or go on vacation etc. Whereas if there is a solid team, with wide community support, the group will carry on even if certain skill sets are temporarily lost or need to be trained up.

The Powers that Be (PTB) start by looking at what the Shire is accomplishing, how long it has been stable in that level of accomplishment, and also, how many times 1 name appears on all the paperwork...

Then they consider membership levels, territory size, how it will affect the current populace for things to shift around.

If everything looks good, TPB start to get a bit pedantic about reports, paperwork, polls, proposed awards, Baronial Selection Processes, governing documents and all that fun (?) stuff.

It also helps if we have the support of local Peers, especially Royal Peers. It is very nice (and also necessary) to have enough (a very vague and subjective term) members of the various peerages present, stoked and supportive of the change in status, but having a Royal Peer (or 2) is also a necessary and desirable part of the process.

Politics is a big part of the game.

Royal Peers are the people who have been our leaders. They have seen us at our best and helped when things went wrong. They have been our Kings and Queens and Princes and Princesses. The people who have travelled our lands and seen the ways that things work and don't work.

Advice and approval from the ranks of Royal Peers is something that should be cherished and sought out first and foremost in the process of advancing to Baronial Status.

...more next issue



H.E. Aristophanes Emporos

Call to Action Page

What can I do to be more ...Medieval?

1. Register your Arms with the Heralds

- a. The Local Herald will help you!
- b. Research is fun!
- c. Register a badge, use it on everything!

2. Recommend people you know for Awards they deserve

- a. Most people don't actually have the Awards you assume that they have
- b. Even if they have it, maybe they get looked at for something else... just by being mentioned!

3. Travel to a nearby event

- a. Like, the next Shire/Barony/Canton over...

4. Attend local events

- a. Provide a couch for the Scadian you met at the event we just talked about one group over!

5. Help out at events

- a. Be a Water-bearer, List Keeper, Marshall, Gate person
- b. Be a voice Herald
- c. Help set up someone's tent when they arrive late.

6. Develop your Persona further

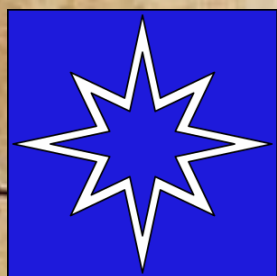
7. Take up a new and absurd hobby in the SCA

- a. Make a knife, sew a tunic, become a Viking, drink some mead, play a game...

Principality
Of Tir Righ



Tir Righ
Populace



Kingdom of An-Tir



An-Tir Populace



Principality
of the Summits



Summits
Populace



Shire of
Hartwood



Hartwood
Populace



Insula Magna



You Are Here
Somewhere...

Barony of
Seagirt



Seagirt
Populace

