

Hartbeat



Mid Year Edition

A.S. LX

BA 5

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Important Links

Hartwood Council Minutes/Officer reports etc <https://hartwood.tirrigh.org/library.html>

Kingdom officer current listing <https://antir.org/our-people/officers/>

SCA Kingdom calendar <https://antir.org/events/>

Insula magna calendars:

Hartwood <https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/hartwood/>

Seagirt <https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/seagirt/>

Nearby branch info/calendar

Lionsgate https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/lions_gate/

Lionsdale <https://antir.org/events/branches/kingdom-of-an-tir/tir-righ/lionsdale/>

Views expressed in these pages may not be those of anyone but the author.



Hartwood Council

<https://hartwood.tirrigh.org/officers.html>

Hartwood Defenders

<https://hartwood.tirrigh.org/officers.html>

Apply for an Office

Please contact the [Seneschal](#) for details on specific positions

OPEN: Family Activities

OPEN: Chief Scribe

OPEN: Chamberlain

OPEN: Minister of Blades

OPEN: Chief Chucker

OPEN: Arts & Sciences

Hartwood
Midsummer's
DEFENDERS

ASLX
July 25th - July 27th

I could eat...

(An ongoing series of recipes from the good old days)

From "Tasting History" by Max Miller

From History



Precedella Take fair flour and a good amount of egg yolk, and a little wine, sugar and anise and make a dough with it. Roll it finely long and round with clean hands and make little pretzels. Set in a warm oven and bake, not burning it but until dried so they are crisp and good. You may or may not use cinnamon. And it is called Precedella.

-Marx Rumpolt
Ein New Kochbuch

More helpful ingredients list...

2 ½ cups (300g) all purpose flour
½ teaspoon ground aniseed
½ teaspoon ground cinnamon
½ teaspoon sea salt
3 large egg yolks
¾ cup (150g) granulated sugar
1/3 cup (80ml) white wine
For the Egg Wash:
1 large egg
1 tablespoon water

One from the Vault...

(A series of recollections recounted by those in the know)

EP1 The Founding of Hartwood

The Amazingly Improbable, (But True!) Founding of Hartwood
by Meredith of the White Cliffs, OP (as told to Halima al-Rakkasa)

In the summer of 1989, Meredith of the White Cliffs and her family moved to the as-yet unnamed Insula Magna. They settled in, and, as the telephone technician was up the pole hooking up lines, there came a call. It was not a test. It was Sabine inquiring whether Merry was starting a shire! James Llewellyn ap Gruffyd (OP; Lord James the Tormentor, at that time), had acquired the as-yet new phone number and passed it along, saying that, yes, an independent branch could be established in Merry's neck of the woods.

By August, a meeting was held at Shady Rest in Qualicum. Attendees were: her family, James (instigator), Sabine (first contact), Mistress Rowenna de Roncesvalles de Navarre (OL), Sir Geoffrey de Rennes (OC), Lady Elizabeth Braidwood (now Orders of Laurel and Pelican), and a number of others. With such a powerhouse of people involved, the shire was decided upon immediately.

Shortly thereafter, there was a meeting to gauge interest in the area.

From there, a September feast, the first of many, was held at Greyhouse, hosting 30 attendees.

As events sometimes go, they become particularly memorable. This was no exception. Pouring rain! Ilka (ed. Rachel Branwen Parker), Aelfgar Ulricsson. Elspeth (Jody), and at least one other were running things from the house kitchen to the barn (site of the feast), balancing on boards to keep them above the mud and water (no paths yet), and up the ##### outside ladder to the barn door. It was an awesome feast!

If you ever wondered how Hartwood first came to be, now you know. And so we continue our story.

Halima al-Rakkasa, OP, OL
Shire of Hartwood
Principality of Tir Righ
Kingdom of An Tir

Come Party like it's (CE) 1499



Pre-Registration is open!

We are very excited this year to offer pre-registration for the 4th Insula Magna Fall Demo!

[Apply Here](#)

Why should I register when it's free to be there? Let me count the ways! You will get a shiny special token. You will help us get you a spot on the grounds to camp.

You will be able to choose what areas you are interested in helping with: Service or Demonstrating your passion. It will shorten your time at gate. You will be helping our team to run things more smoothly.

Thank you! Yours in service, Maestra Aspasia Bevilacqua Event Coordinator.

Jointly Hosted by:



&



Merchant's Corner

(a series of musings on the future of our Society)

Part V

...there are days when our Society is at it's best, when our Chivalry shines bright with Courtesy, Charm and freshly laundered tunics.

Bright smiles, largesse and cheering, with good food and music...

I love those days. Many are etched forever in my mind. Torrential downpour or blistering heat, even sub-zero temperatures with icy roads don't matter when an event hits just so...

Brightly.

Have you ever considered how many people it takes to pull off a seamless event?

I submit that the correct answer is "All of them".

There are of course the Event Stewards, and all the Council Officers who must do their jobs with approvals and filings and writing cheques and approving budgets and advertising and performing their offices at the event. Voice heraldry, lists, gate, marshalling etc.

And of course the good gentles who help with things like painting heraldry, designing and producing tokens, menus, prizes, running contests and keeping track of scoring and awards.

Local retinue loaners for visiting Royalty and Peers, errand runners and security.

And then there are the volunteers who help with set up, cooking, service, tear down and everything else that needs doing on the day.

There are also the Merchants and their handlers, adding to the ambiance and generally contributing to the feel of the event, as well as the prize chest and coffer of course!

And then we have the SCA Cryptid class.

No Top Tier Event can go on without them.

These are the folks who will step in when things go up in flames, handing out toasted marshmallows and making it all seem as if it was a part of the plan.

These people step up and fill in with a story in Court or around a fire, they will start a chant or produce flowers from an unseen crevice and misdirect the crowd away from the gaping pit of chaos that has appeared.

Over the years I have seen the story of the Bunny and the Duck take many forms.

Alligators notwithstanding, (and often worked into the performance) Historians will hold forth on why this “next” bit will be special, or was special, or can be viewed as a particular joy “so just be patient for a bit while I give you some context”.

Dukes and Duchesses grabbing the stage for just a moment to recognize someone who deserves it while all of the staff are frantic, scurrying and fixing, and then magic happens and no one knows there was a problem.

These folk (and many other versions of them) are an essential part of the event, but must be thanked privately and quietly, or the illusion is broken.

The great thing is, it can be anyone. And I thank you all for that possibility.

We are all part of the great conspiracy to have a marvellous time.

Anyone and Everyone can tell a joke to cut tension. Or start a song to lift spirits or drum up a literal dance craze. Even just a loud yell of “SQUIRREL” while pointing at something stage left.

No person or group can claim to be entirely independent. We all rely on each other in many ways, both seen and unseen. We trust that things will be alright and we proceed forward in that optimistic belief that things can (and likely will) turn out well.

For everyone. That is our goal. For things to turn out well for Everyone.

This is why Diversity, Equality and Inclusion (DEI) is so important for us as a group. If anyone is excluded, the rest of us have failed in that trust and we must try harder. If people feel unwelcome, we are diminished. Standing up for what we know is right is a core value of the Modern Middle Ages.

We are **all** the solution, and everyone is needed around the fire.

Come share mine, anytime.

We need you.

The above are expressly the views of:



H.E. Aristophanes Emporos

The Road to the Barony

On behalf of the shire council of Hartwood, I invite you to congratulate those who will be guiding us down **The Road to Barony**
(as agreed to by the Shire Council in Tonight's June 10th meeting)

Steering Committee

Aline	Halima
Letitia	Anastasia
Tangwystl	Maurus
Aristophanes	Alicia
Ranulfr	

Steering Advisory (Living Reference)

Aspasia
Lenora
(Alfredo)

Regalia & Equipment Sub-Committee

Aspasia	Letitia
Meredith	Johanna
Halima	Duncan
Mhairi	Muirgan

Fundraising Sub-Committee

Cunegonda	Elphin
John	Mhairi
Meredith	Duncan

Of course, if you would like to help as these committees begin their work out in the wilds, I'm sure they would welcome your support whole-hart-edly!

HL Anastasia Szabo, Deputy Seneschal
Shire of Hartwood

...more next issue

The above are expressly the views of:



H.E. Aristophanes Emporos

Call to Action Page

What can I do to be more ...Medieval?

1. Register your Arms with the Heralds

- a. The Local Herald will help you!
- b. Research is fun!
- c. You will register your name as well...guaranteed!

2. Recommend people you know for Awards they deserve

- a. Most people don't actually have the Awards you assume that they have
- b. Even if they have it, maybe they get looked at for something else... just by being mentioned!

3. Travel to a nearby event

- a. Like, the next Shire/Barony/Canton over...

4. Attend local events

- a. Provide a couch for the Scadian you met at the event we just talked about one group over!

5. Help out at events

- a. Be a List Keeper, Marshall, Gate person
- b. Be a voice Herald
- c. Help set up someone's tent when they arrive late.

6. Develop your Persona further

7. Take up a new and absurd hobby in the SCA

- a. Make a plan, pack your car for an event, realize your car is too small, decide to get a friend with a bigger car...

Barony of
Aneala



Barony of
Ildhafn



Barony of
Innilgard



Kingdom of Lochach



Barony of
Mordenvale



Barony of
Politarchipolis



Barony of
River Haven



Barony of
Rowany



Barony of
Southron Gaard



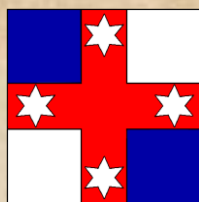
Barony of
Stormhold



Barony of
Ynis Fawr



Lochach Populace



Shire of
Adora



Shire of
Bordescros



Shire of
Darton



Shire of
Dismal Fogs



Shire of
Torlyon



College of
Blessed Herman
the Cripple



College of
Saint Basil
the Great



Canton of
Burnfield



Canton of
Cluain



College of
Saint Monica



College of
Saint Ursula



Barony of
Saint Florian
De la Riviere



Canton of
Dragons Bay



Canton of
Krae Glas



College of
Saint Christina
The Astonishing



Canton of
Okewaite



Canton of
Stegby



Canton of
Stowe on the Wolde



Puzzle me This

Use Your Brain for Fun and Profit

(but mostly for the fun...)

Word Search

(puzzle credit to Alicia le Wilfulle)

H	A	E	X	E	M	P	L	A	R	C	R	Y	C	T
R	E	I	P	A	R	T	W	O	H	R	C	T	O	R
I	C	H	A	M	P	I	O	N	A	A	I	U	R	I
T	H	G	I	N	K	O	H	D	R	F	D	P	O	G
N	H	S	E	L	B	A	T	S	T	T	R	E	N	A
A	E	R	S	X	A	N	R	O	W	S	A	D	E	E
A	R	M	O	U	R	E	D	C	O	M	B	A	T	S
M	A	O	S	W	O	R	D	C	O	A	T	R	E	M
A	L	E	I	E	N	T	O	I	D	N	X	C	I	O
R	D	S	N	C	Y	W	A	R	T	S	N	H	X	D
A	R	S	G	N	O	R	E	E	D	E	S	E	W	G
L	Y	C	H	A	T	E	L	A	I	N	E	R	N	N
O	E	R	X	D	P	M	A	C	P	H	B	Y	E	I
H	G	I	R	R	I	T	S	N	W	O	R	C	A	K
C	R	B	T	B	L	A	H	C	S	E	N	E	S	E
S	A	E	X	C	H	E	Q	U	E	R	T	S	C	A

The letters that are not used by any of the words will form a sentence with an X representing a space between words.

Words to search for are on the next page...

ALE

AN TIR

ARTS

BARDIC

BARONY

BYE

CAMP

CHAMPION

CHATELAINE

CORONET

CRAFTSMAN

CROWN

DANCE

DEER

DEPUTY

ERIC

EXCHEQUER

EXEMPLAR

HARTWOOD

HERALDRY

K

ARCHERY

ARMOURED COMBAT

INGDOM

KNIGHT

PEER

RAPIER

SCA

SCHOLAR

SCIENCES

SCRIBE

SEAGIRT

SENESCHAL

SEW

SHIRE

SING

STABLES

SWORD

SWORN

THROWN WEAPONS

TIR RIGH

WAR

Fun Things to do

Hartwood Edition

**Historic Arts in Coombs
TBA**

Come join us on Sundays between 10am and 4pm.
On Hold for the Summer

**Historic Arts in Campbell River
Pair of Dice Games**

Come join us on every 2nd Tuesday between 6pm and 9pm at
Ongoing

Archery Come try out a new sport or hone your skills! Bend a bow, heck...Build one!
Fletch some arrows, shoot at stuff

Thrown Weapons Spears, axes, knives... what more do you want?

TUTR Learn something new (or really old) taught by people with passion and style!

Attend Council Find out where all the bodies are buried! Help out with burying new ones!
Friends don't let friends dig alone...

Watch Whales What more can I say? WHALES!

Cathedral Grove See above notes but replace whales with TREES!

Ask a Laurel a Question Don't forget to hydrate! This could take a while.

Try to help a Pelican Learn new and arcane tasks that you never knew needed to be done to
keep our society rolling!

Learn to fight heavy Hit people with sticks and other fun games!

Learn to fight rapier Poke people with sticks and look fancy doing it!

Recommend people for Awards Every citizen's most ~~important~~ FUN job!

Volunteer Meet fantastic people, do a fantastic job, have a fantastic time!

Travel to nearby events Even more fantastic people, and an even more fantastic time!

Try the recipes in the "I could eat" section of this newsletter Really!

Last issue Solutions

¹ A	² D		³ H	⁴ A	R	⁵ T	W	⁶ O	O	D		⁷ A	N
	⁸ O	⁹ M	I	T		O		R				L	
¹⁰ A		¹¹ A	G	E	S		¹² L	A	U	¹³ R	E	L	
P			H					C		A		¹⁴ Y	E
¹⁵ P	R	I	N	C	I	¹⁶ P	A	L	I	T	Y		
R			E			R		E				¹⁷ P	
¹⁸ E	¹⁹ G	G	S			O		²⁰ S	Q	U	²¹ I	R	²² E
²³ N	O		²⁴ S	U	²⁵ I	T					²⁶ V	I	A
²⁷ T	A	G			²⁸ R	E		²⁹ A	R	G	E	N	T
³⁰ I	T		³¹ K	N	I	G	³² H	T				C	
C		³³ P	I		³⁴ S	E	E		³⁵ C	A	³⁶ D	E	T
E		³⁷ I	N	K			I		A		³⁸ U	S	
³⁹ S	I	N	G		⁴⁰ B	A	R	O	N	I	E	S	